

Epic Middle School

EPI

Charter Petition

9/25/13

The Power of Narrative

Why EFC



Serving Oakland since 2005

- Expertise managing and leading charters
- Strong team with extensive instructional & operational <u>Experience</u>

Operating 5 schools in Fruitvale with over 1,900 students

- □ <u>Responsive</u> to & <u>Representative</u> of local community
- Deep existing <u>Relationships</u> with community partners & established <u>Reputation</u> in neighborhood

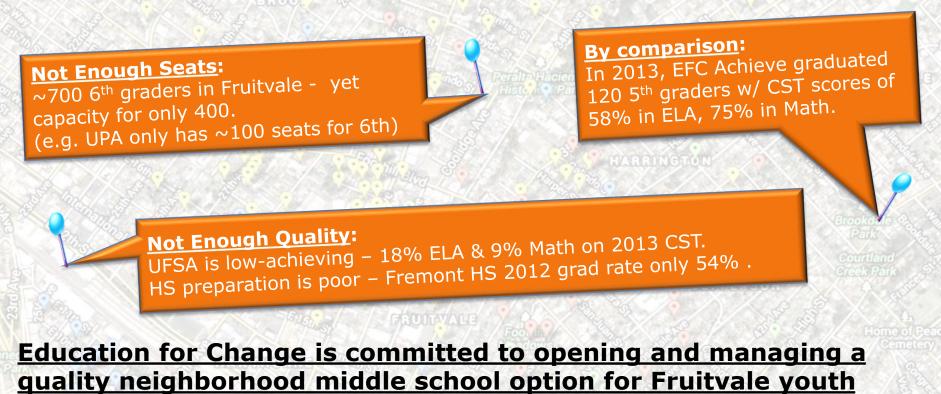
> Demonstrating long-term success

150 point API gain over past 5 years for 3 schools managed during this period

Why Epic



<u>There is a need for a quality neighborhood middle school option</u> to serve the growing Fruitvale community



EFC serves the community: >95% low-income, >55% ELL, and predominantly first in family who would attend college.

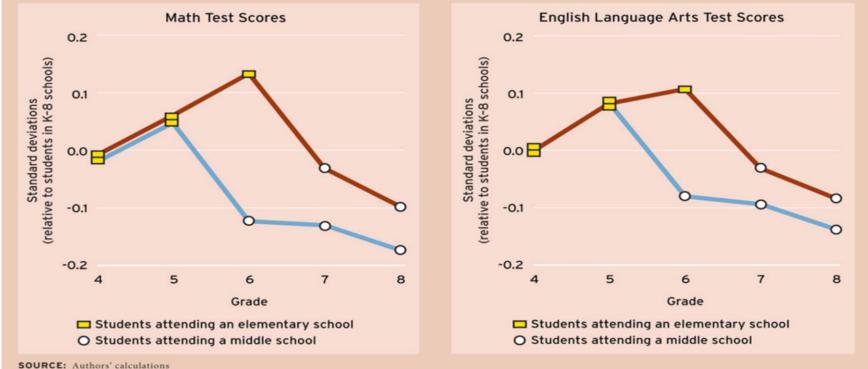
The Intent of Epic



Middle School is a National Challenge...

Losing Ground (Figure 1)

After they enter middle schools, students have lower test scores than students continuing in K-8 schools.

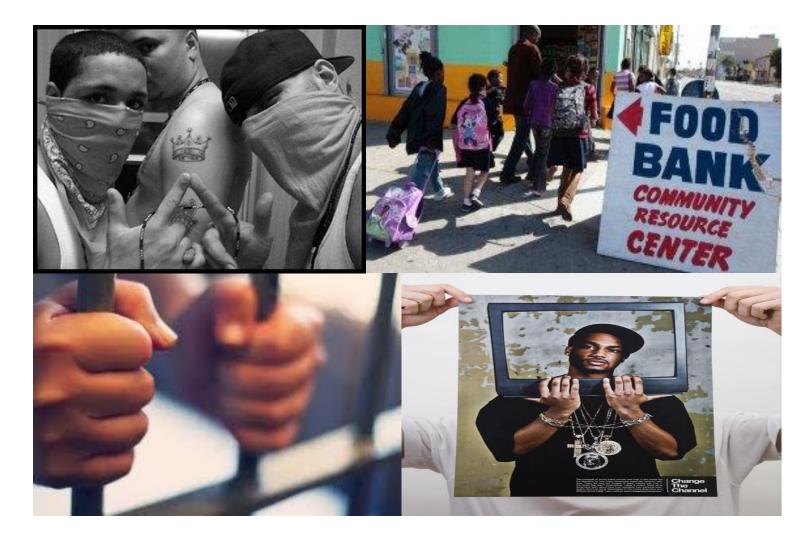


Source: Education Next (2010): http://educationnext.org/stuck-in-the-middle/

The Intent of Epic



...and Locally, our Community Has Specific Concerns to Address



The Intent of Epic



Education for Change Public Schools

To address the very real challenges facing our youth & to ensure Epic provides the educational program our students need to thrive and succeed not just at Epic but as they move on, EFC has been very intentional about the design of Epic.

The Promise of Epic





Provide a 21st Century Education

 Epic's overarching goal is to develop innovators and engineers

Engage & empower students by creating a larger school narrative that embodies the school's culture

 Epic will explicitly create a school culture designed around a heroic tale



Student Voices





The Epic Program HIGHLIGHTS



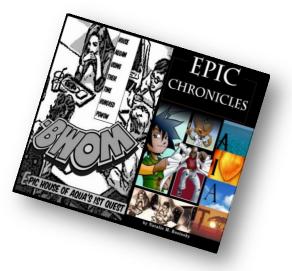


Design and Engineering Program

Students will have authentic opportunities to apply their mathematical, science, technology and ELA learning to create solutions to real world problems.

The Epic Chronicles

Epic has developed a school culture model that builds off a narrative written specifically for Epic. Within small learning communities, students engage in Quests to apply learning & demonstrate leadership.





Blended Learning & Mastery-Based Education

With a mix of meaningful adult guidance and online adaptive software, students will become critical independent thinkers with the capacity to self-direct their learning.

Parent Voices







The Epic Program OTHER ELEMENTS





Prioritize Family & Community Partnerships

Through home visits, parental education on curriculum, a community center, and a Family Leadership Council, parents will develop the capacity to be strong advocates for their children.



Teacher Development & Collaboration Drive Instruction

Through summer & winter planning institutes, daily collaboration time, on-site coaching & strategic external partnerships, our teachers will have the time they need to be learners and the capacity to implement our learning model.

Strong Intervention & Assessment System

All-In! is a robust intervention model developed in partnership with Seneca Center that leverages & aligns resources to ensure students receive the academic & behavioral instruction & support they need.



Focus on Coaching & Mentoring Students

 Full-time student guides will be responsible for monitoring student growth and effort, communicating with families, and providing mentoring to students on a day-to-day basis.



An Epic Student



<u>A week in the life of a Year 2 student, Tomas:</u> Taking Control of his Destiny

| | | Mon | Tue | Wed | Thur | Fri |
|--|---------------|---------------|---------------|---------------|---------------|---------------|
| | 8:00 - 10:00 | ELA / History | Self-Directed | ELA / History | Self-Directed | ELA / History |
| | 10:30 - 12:30 | Self-Directed | Math/Science | Math/Science | Math/Science | Self-Directed |
| | 1:00 - 2:00 | Eng/Design | Eng/Design | Eng/Design | Eng/Design | Eng/Design |
| | 2:00 - 3:00 | Self-Directed | Self-Directed | Self-Directed | Self-Directed | Self-Directed |

- ✤ 1 hour planning meeting with coach
- ✤ 2 hours in online math program
- ✤ 2 hours writing about science lab
- ✤ 3 hours reading Things Fall Apart
- ✤ 2 hours in Maker Space working on bridge design
- ✤ 1 hour conversation with Mandarin partner
- ✤ 1 hour to mentor a classmate
- Two 5k runs









