



LINKED LEARNING HIGH SCHOOL OFFICE

To: Measures N and H Commission
From: Vanessa Sifuentes, High School Network Superintendent
Subject: Measures N and H Recommendations for 2023-2024 Carryover Funds
Date: November 5, 2024

OVERVIEW & OBJECTIVE,

Sixteen OUSD district schools, ten charter schools, and the Measures N and H Administrative 10% have yet to spend Measures N and H funds from the 2023-2024 fiscal year. Of these 27 sites, 9 submitted their 2023-2024 Measures N and H Carryover Plans at the November 5, 2024 Measures N and H Commission meeting. These plans articulate the context that contributed to the carryover amount, the percentage of Measures N and H funds being carried over, and a clear budget for the carryover funds.

Per Measures N and H Commission policy, approval from the Measures N and H Commission is required for all Carryover Plans. Measures N and H staff have reviewed the submitted 2023-2024 Measures N and H Carryover Plans and provided feedback to the school sites, which was addressed before submission to the Measures N and H Commission.

SUMMARY

Staff recommendations are as follows:



LINKED LEARNING HIGH SCHOOL OFFICE

Legislative File ID No.	School/Site Number	Staff Recommendation for 2023-2024 Measures N and H Carryover Plan	Percentage of Carryover to Total Measures N Funds Received	2023-2024 Measures N Carryover Total Amount	Percentage of Carryover to Total Measures H Funds Received	2023-2024 Measures H Carryover Total Amount	Total 2023-2024 Measures N and H carryover
24-2632	Ralph J. Bunche Academy/309	Approved	47.91%	\$46,442.69	33.27%	\$8,496.29	\$54,938.98
24-2633	Dewey Academy/310	Approved	56.98%	\$133,058.72	65.98%	\$18,952.88	\$152,011.60
24-2634	OEZ Street Academy/313	Approved	29.21%	\$46,170.04	67.89%	\$20,655.74	\$66,825.78
24-2635	Rudsdale Continuation and Rudsdale Newcomer/352	Approved	32.30%	\$74,825.01	7.41%	\$7,256.46	\$82,081.47
24-2636	Madison Park Academy (Upper)/215	Approved	63.54%	\$197,622.38	40.29%	\$69,860.04	\$267,482.42
24-2637	Coliseum College Preparatory Academy/ 232	Approved	7.41%	\$9,987.71	49.45%	\$169,916.52	\$179,904.23



LINKED LEARNING HIGH SCHOOL OFFICE

24-2638	Oakland High School/304	Approved	18.85%	\$164,193.30	10.12%	\$65,645.34	\$229,838.64
24-2639	Life Academy of Health and BioScience /335	Approved	38.12%	\$172,601.02	5.88%	\$6,147.47	\$178,748.49
24-2640	Leadership Public Schools Oakland R&D/9126	Approved	36.91%	\$196,217.51	100.00%	\$143,225.00	\$339,442.51

Total 2023-24 23 Measures N and H Carryover Funds for November 5, 2024 submission:	\$1,551,274.12
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MEASURE N 2023-2024 CARRYOVER PLAN

Effective: Approximately December 15, 2024 - June 30, 2025

(This is the last year you will receive Measure N funds. All unspent Measure N funds will be swept at end of the fiscal year)

School Name	Leadership Public Schools Oakland R&D	Site Number	9126
Why were you unable to expand all your Measure N funds in the 2023-2024 school year?	The underutilization of Measure N funds in the 2023-24 school year can be attributed to several factors, leaving the funds unspent and therefore available for carryover and reallocation, which we are grateful for, especially since any unused Measure N funds will be swept after this year. One key issue was the absence of a Career and Community Leadership Coordinator (CCLC), which was part of the larger planned expenditures. Additionally, Sonson, the Dual Enrollment course facilitator, was funded by the Strong Workforce grant, reducing the immediate need for Measure N funds. Many foundational program pieces and partnerships were still in development, causing delays in launching initiatives that required significant funding. Some consulting partnerships that were expected to move forward did not come to fruition, and equipment purchases were covered by one-time expiring COVID funds, further decreasing use of Measure N funds.		
Total Measure N Funds Received in Fiscal Year 2023-2024 <i>(including accumulated carryover from previous years)</i>	\$531,638.86	Projected Carryover Amount from Fiscal Year 2023-2024	\$196,217.51
Projected Carryover Amount from Fiscal Year 2023-2024	\$196,217.51	Total Budgeted Amount	\$196,217.51
Percentage of 2023-2024 Carryover to Measure N Funds	36.91%	Remaining Amount	\$0.00

NOTE:	Measure N funds are to be expended during the fiscal year for which the Measure N Education Improvement Plan was approved. Expenses from previous fiscal years cannot be paid for from Carryover funds.
Directions:	Please provide a detailed explanation as to how the carryover amount will be used to help you achieve your theory of action, address your root cause analysis, and how it supports and aligns to specific parts of your Measure N Education Improvement Plan (EIP) to support students and pathway development. **Proper justification is required below and should be used when creating an Escape Purchase Order request, Budget Transfer, Journal Entry request, HRA request, Consultant Contracts online, etc. Examples that can be used are available in the Measures N and H Justification Examples - A Resource for EIP Development document linked below.
Resources:	2024-2025 Measures N and H Permissible Expenses Measures N and H Justification Examples - A Resource for EIP Development

BUDGET JUSTIFICATION For All Budget Line Items, enter 3-5 sentences to create a Proper Justification that answers the below questions. For Object Codes 1120, 5825 and all FTE, please also make sure to respond to the additional Budget Justification questions outlined in the Instructions for a Proper Budget Justification	COST	OBJECT CODE	OBJECT CODE DESCRIPTION	POSITION TITLE & NUMBER	FTE %	WHOLE SCHOOL OR PATHWAY NAME	Fully Approved (no additional Justification Form required) <i>(protected cells below to be completed by MN/H staff only)</i>	Conditionally Approved (Justification Form is required) <i>(protected cells below to be completed by MN/H staff only)</i>
<p>- What is the specific expenditure or service type? Please provide a brief description (no vague language or hyperlinks) and quantify if applicable.</p> <p>- How does the specific expenditure impact students in the pathway and support your 2024-25 pathway goals/strategic actions?</p> <p>We encourage you to refer to this list of OUSD's Object Codes if you have questions about which object codes to use. <i>Please note that this is a comprehensive list of all OUSD's object codes and expenditure types. Not all of them are permissible uses of Measures N or H funds. Please refer to the Measures N and H Permissible Expenses document to confirm permissibility.</i></p> <p>Next Wave STEM Partnership: The specific expenditure is for the Next Wave STEM partnership, which provides a curriculum centered on 3D printing and industry-informed lessons. This includes access to lesson plans, project guidelines, and instructional support to help integrate 3D printing technology into the classroom. The expenditure covers both the physical resources needed for 3D printing (materials, printer maintenance, etc.) and the professional development required to effectively teach these skills.</p> <p>This expenditure gives students hands-on experience with 3D printing, allowing them to apply design thinking in product prototyping, custom merchandise, branding and packaging. By working with industry-informed lessons, students bridge classroom learning with real-world applications in the Design and Multimedia Arts field. This fosters creativity, problem-solving, and technical skills, ensuring they are well-prepared for careers in STEM and design industries where 3D printing is increasingly used for innovation and product development.</p>	\$3,990.00	5846	Licensing Agreements			DVMA: Design and Multimedia Arts	Conditionally Approved	

<p>Transportation to College and Career Events: The specific expenditure for transportation to College and Career Events includes funding for buses, shuttles, or ride-sharing services to ensure students can attend off-campus career fairs, college visits, and industry networking opportunities.</p> <p>This expenditure directly impacts students in the pathway by providing access to critical learning experiences and networking opportunities that broaden their understanding of potential career and college pathways. By removing transportation barriers, students can engage with professionals, explore post-secondary options, and build connections that enhance their career readiness.</p>	\$50,000.00	5880	Transportation - Contracted			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Refreshments for gatherings of community, students and families regarding pathways, pathway-specific interventions or activities: The specific expenditure for refreshments covers the costs of food and beverages provided during gatherings involving community members, students, and families. These gatherings focus on pathways, pathway-specific interventions, or activities, such as workshops, exhibitions, or meetings designed to engage stakeholders in supporting student success. The cost includes light snacks, meals, and drinks necessary for creating a welcoming and inclusive environment.</p> <p>Plan for this budget: December: Kick off the pathway activities for the new year with a small gathering. Spend \$1200 to provide full meals for students, families, and community members.</p> <p>January: Host a major event, like a workshop or pathway exhibition, and allocate \$2500-\$3000 for full meals to accommodate the larger turnout.</p> <p>February: Hold a follow-up meeting or workshop, focusing on pathway progress or interventions. Set aside \$1000 for full meals.</p> <p>March: Organize another gathering for community engagement and pathway updates, using \$1000 for meals.</p> <p>April: Keep engagement high with a smaller event focused on ongoing pathway activities. Allocate \$1000 for meals.</p> <p>May: Plan a meeting for community input or preparations for June's big event, spending \$500 on meals.</p> <p>June: End the year with the largest event, like an exhibition of student work and pathway successes. Set aside \$1500-\$1800 for full meals to celebrate with the community.</p> <p>This \$7000 expenditure impacts students in the pathway by encouraging greater participation and engagement from families and the community. When families feel welcomed and valued at events, they are more likely to be involved in supporting their students' educational and career goals. This leads to stronger community connections and more robust support systems around students, ultimately enhancing their success in the pathway.</p>	\$7,000.00	4311	Meeting Refreshments			DVMA: Design and Multimedia Arts		Conditionally Approved

<p>Refreshments at Pathway Advisory Council (PAC) meetings: The specific expenditure for refreshments at Pathway Advisory Council (PAC) meetings covers the cost of providing food and beverages for industry professionals, school staff, and other participants during meetings focused on pathways. These meetings address Expected Pathway Learning Outcomes and the Pathway Graduate Profile, ensuring alignment between the school's curriculum and industry expectations. The expenditure typically includes light snacks, drinks, or meals to create a professional and welcoming atmosphere conducive to productive discussions.</p> <p>Plan for this budget: December: Host a kickoff meeting with \$750 allocated for full meals, soft drinks, and coffee. February: Hold a second meeting with \$750 for the same setup. April: Organize a mid-year meeting, allocating \$750 for full meals and drinks. June: Use the remaining \$750 for the final meeting of the year, maintaining the full meal and beverage service.</p> <p>This \$3000 expenditure impacts students in the pathway by fostering stronger partnerships with industry professionals. These partnerships help ensure that the curriculum is relevant to current industry standards, enhancing students' preparedness for future careers. When professionals are more engaged in the pathway through events like PAC meetings, they are more likely to contribute valuable insights, mentorship opportunities, and real-world connections that directly benefit students' career readiness.</p>	\$3,000.00	4311	Meeting Refreshments			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Career industry uniforms required for pathway projects or curriculum: The specific expenditure for career industry uniforms covers the cost of purchasing uniforms required for pathway projects or curriculum activities. These uniforms are tailored to industry standards within specific sectors (e.g., Design Lab Coats) and provide students with a professional experience that mirrors real-world industry environments. The cost is quantified based on the number of students and the type of uniforms required for each project or curriculum activity.</p> <p>This expenditure impacts students in the pathway by enhancing their understanding of workplace expectations and increasing the authenticity of their learning experiences. By wearing industry-standard uniforms during pathway activities, students gain a deeper sense of professionalism and are better prepared for the real-world demands of their chosen industry sector. This immersive experience reinforces career readiness and builds confidence as students engage in industry-relevant projects and simulations.</p>	\$1,000.00	4389	Uniforms			DVMA: Design and Multimedia Arts	Approved	

<p>Student meals for overnight college and career field trips (beginning on the 2nd day of the field trip at an amount not to exceed \$20 per student per day): The specific expenditure for student meals during overnight college and career field trips covers the cost of providing breakfast, lunch, or dinner for students attending multi-day events. These field trips are designed to expose students to colleges, career sites, or industry experiences. The cost is quantified based on the number of students, days of the trip, and the type of meals provided.</p> <p>This expenditure impacts students in the pathway by ensuring they have the necessary nutrition to stay focused and engaged throughout the trip. Providing meals removes a financial barrier for students, making it easier for them to participate in extended learning opportunities that expand their understanding of college and career options. These trips offer critical exposure to post-secondary pathways, helping students make informed decisions about their future careers and education.</p>	\$800.00	4311	Meeting Refreshments			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Linked Learning Lead Facilitator to participate in the California Dual Enrollment Equity Conference Feb 23 - 26 registration fees: \$850; Accommodations: 3 nights @ \$250/night = \$750.00; Transportation fees: Mileage or Train = \$58; Total cost \$1650.</p> <p>The specific expenditure for the Linked Learning Lead Facilitator to participate in the California Dual Enrollment Equity Conference includes the cost of conference registration, travel, accommodations, and meals. The conference focuses on promoting equitable access to dual enrollment opportunities, with sessions on best practices, policy updates, and strategies to enhance student participation and success in dual enrollment programs.</p> <p>This expenditure impacts students in the pathway by equipping the Linked Learning Lead Facilitator with the latest knowledge and strategies to improve dual enrollment offerings. By attending the conference, the facilitator can bring back valuable insights to refine existing dual enrollment programs, ensuring they are accessible and equitable for all students. This directly benefits students by increasing access to college-level courses, preparing them for higher education, and improving their academic and career outcomes.</p>	\$1,650.00	5200	Travel and Conference			DVMA: Design and Multimedia Arts	Approved	
<p>Stipends for Student Internships: The specific expenditure for stipends for student internships includes direct payments to students who successfully complete internships as part of their pathway learning experience. These stipends provide financial compensation for the time and effort students dedicate to their internships, allowing them to focus on learning and skill development without financial hardship. The stipend amount is typically calculated based on the duration and intensity of the internship.</p> <p>This expenditure impacts students in the pathway by making internships more accessible, particularly for those who may not otherwise be able to afford to participate in unpaid work experiences. Stipends encourage greater participation in internships, which are crucial for building real-world skills, professional networks, and a stronger understanding of the industries students are preparing to enter. This hands-on experience enhances their career readiness and can lead to future job opportunities.</p>	\$30,000.00	4311	Consultants			DVMA: Design and Multimedia Arts		Conditionally Approved

<p>Lab Safety Equipment for Design Labs: Protective eyewear; Lab Coats; Gloves: The specific expenditure for lab safety equipment includes purchasing protective eyewear, lab coats, and gloves for use in design labs. These items are essential for ensuring the safety of students while they engage in hands-on, potentially hazardous activities such as 3D printing, model building, and working with various tools and materials. The cost is quantified based on the number of students, types of equipment needed, and the frequency of lab activities.</p> <p>This expenditure impacts students in the pathway by providing a safe and professional learning environment that mimics real-world industry settings. By using appropriate safety gear, students not only stay protected during lab activities but also gain familiarity with industry-standard safety practices. This experience is critical in preparing students for future careers in design, manufacturing, and other technical fields where safety compliance is a key component of workplace readiness.</p>	\$4,200.00	4300	Books and Supplies			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>3D printer filament and resin solutions: The specific expenditure for 3D printer filament and resin solution covers the cost of consumable materials required for 3D printing projects in the pathway. Filament (for FDM printers) and resin (for SLA printers) are essential for producing physical models and prototypes as part of the curriculum. The quantity and type of materials needed depend on the number of students and the scope of the projects they are completing.</p> <p>This expenditure impacts students in the pathway by enabling them to create tangible, real-world designs and prototypes, which enhances their understanding of 3D modeling and design principles. Access to sufficient materials ensures students can fully engage in hands-on projects, improving their technical skills and preparing them for careers in industries that rely on 3D printing and additive manufacturing technologies.</p>	\$850.00	4300	Books and Supplies			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Tech Museum Design Challenge Materials: The specific expenditure for Tech Museum Design Challenge materials includes the purchase of supplies and resources necessary for students to participate in design challenges at the Tech Museum. These materials may include building kits, modeling supplies, electronics components, and other items essential for creating prototypes or solving design problems presented during the challenge. The quantity and type of materials vary depending on the specific challenge and the number of participating students.</p> <p>This expenditure impacts students in the pathway by providing them with hands-on, experiential learning opportunities that mimic real-world problem-solving scenarios. Participating in the Tech Museum Design Challenge allows students to apply their knowledge of design thinking and technology in a competitive and creative environment. This not only enhances their technical skills but also fosters innovation, teamwork, and critical thinking, all of which are vital for success in design careers.</p>	\$3,000.00	4300	Books and Supplies			DVMA: Design and Multimedia Arts		Conditionally Approved

<p>Transportation to Tech Museum Design Challenge Competition: The specific expenditure for transportation to the Tech Museum Design Challenge Competition includes costs for buses, shuttles, or other transportation services to ensure students can attend the competition. This may also cover logistics for coordinating the trip and any necessary supervision during the travel.</p> <p>This expenditure impacts students in the pathway by providing access to a unique, hands-on learning experience outside the classroom. Attending the Tech Museum Design Challenge Competition allows students to showcase their design skills, engage in real-world problem-solving, and collaborate with peers in a competitive setting. By removing transportation barriers, more students can participate, enhancing their engagement and exposure to design career pathways.</p>	\$3,000.00	5880	Transportation - Contracted			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Stipends for teachers planning interdisciplinary projects outside of contracted hours: The specific expenditure for stipends for teachers planning interdisciplinary projects outside of contracted hours includes compensation for the additional time and effort teachers dedicate to developing integrated, cross-curricular learning experiences. These stipends recognize the extra work required to coordinate with colleagues from different disciplines, create project-based learning plans, and ensure the alignment of standards and outcomes.</p> <p>This expenditure impacts students in the pathway by supporting the creation of richer, more engaging interdisciplinary projects that connect different subjects, such as humanities and STEAM. These projects provide students with a holistic learning experience, helping them see the connections between various fields and preparing them for complex, real-world challenges. By compensating teachers for their time, it encourages deeper collaboration and innovation in instructional planning, ultimately benefiting students with enhanced educational opportunities.</p>	\$8,500.00	1120 & 3000s	Teacher Salaries Stipend and Benefits			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>WBL Career Practicum Internship Assistant Facilitator: The specific expenditure for a Work-Based Learning (WBL) Career Practicum Internship Assistant Facilitator covers the salary or stipend for an individual who supports the primary facilitator in managing and coordinating student internships. The assistant facilitator helps with tasks such as matching students with internship opportunities, tracking their progress, providing mentorship, and ensuring that both students and host organizations meet internship goals.</p> <p>This expenditure impacts students in the pathway by enhancing the quality and organization of the WBL Career Practicum experience. With additional support from the assistant facilitator, more students can be effectively placed in internships, receive personalized guidance, and successfully complete their internship projects. This hands-on learning strengthens students' career readiness, providing them with critical professional skills and real-world experience.</p>	\$17,000.00	1120 & 3000s	Teacher Salaries Stipend and Benefits			DVMA: Design and Multimedia Arts		Conditionally Approved

<p>Travel and Lodging Fees for ILT members and the Linked Learning Facilitator to visit effective Linked Learning and PBL secondary schools in California: The specific expenditure for travel and lodging fees for ILT (Instructional Leadership Team) members and the Linked Learning Facilitator covers the cost of transportation, accommodations, and associated travel expenses for visits to effective Linked Learning and Project-Based Learning (PBL) secondary schools in California. These visits provide opportunities for the team to observe best practices, gather insights, and network with other educators implementing successful Linked Learning and PBL programs. 4 ILT staff + Linked Learning Lead Facilitator = 5 persons</p> <p>This expenditure impacts students in the pathway by empowering the ILT and Linked Learning Facilitator to bring back proven strategies and innovative approaches to enhance the implementation of Linked Learning and PBL at their own school. By learning from successful models, they can refine curriculum design, instructional practices, and career pathway integration, leading to improved student outcomes, deeper engagement, and stronger preparation for college and career success.</p> <p>\$1267 per person for flight and lodging = \$6335, \$1400 per person registration fees = \$7000, \$100/day per person meal allowance = \$1500, 3-day Car Rental = \$550. Total = \$15,335 of \$20K allocated. The difference (\$4665) is cushion to cover any increases due to potential flight, lodging and car rental price increases, as the amounts provided are based upon costs researched as of today, and funds are not yet available to lock in the prices.</p>	\$20,000.00	5200	Travel and Conference			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Honorariums for Artists featured in our Design Speaker Series for short and long-form engagements to lead workshops, give masterclasses, and mentor students: The specific expenditure for honorariums for artists featured in the Design Speaker Series includes payments to professional artists who lead workshops, give masterclasses, and mentor students through both short and long-form engagements. These honorariums compensate artists for their time, expertise, and contributions to enhancing the students' learning experiences in the Design and Multimedia Arts pathway.</p> <p>This expenditure impacts students in the pathway by giving them access to industry professionals who provide real-world insights, specialized skills, and personal mentorship. These engagements enrich the curriculum, inspire creativity, and offer students unique opportunities to learn directly from experts in the field. The mentorship and hands-on guidance students receive help to bridge the gap between classroom learning and industry practices, increasing their career readiness and exposure to potential career paths in design and media arts.</p>	\$10,000.00	5825	Consultants			DVMA: Design and Multimedia Arts		Conditionally Approved

<p>Travel Expense Stipends/Bus Passes for students participating in off-campus internships: The specific expenditure for travel expense stipends or bus passes for students participating in off-campus internships covers the costs of transportation, ensuring students have the means to travel to and from their internship sites. This can include providing bus passes, ride-share stipends, or reimbursement for other transportation costs, depending on the location and accessibility of the internship site.</p> <p>This expenditure impacts students in the pathway by removing transportation barriers that might prevent them from participating in valuable off-campus internships. By covering travel expenses, more students can engage in these career-building opportunities, gaining hands-on experience, networking with professionals, and applying their skills in real-world settings. This support enhances equity by making internships accessible to all students, regardless of their financial or transportation limitations.</p>	\$800.00	5213	Student Public Transportation			DVMA: Design and Multimedia Arts	Approved	
<p>Materials for Dual Enrollment Classes: The specific expenditure for materials and textbooks for dual enrollment classes includes the purchase of textbooks, and other necessary supplies that support students in completing their coursework. These materials are essential for ensuring that students have access to the same level of resources as they would in a college setting.</p> <p>This expenditure impacts students in the pathway by providing them with the tools and resources needed to successfully engage in college-level coursework while still in high school. Access to professional-grade materials and software prepares students for higher education and industry standards, giving them a competitive edge in their academic and career pursuits. It ensures that all students, regardless of financial background, can fully participate in dual enrollment classes and gain the skills and certifications that enhance their career readiness.</p>	\$2,500.00	4100	Textbooks			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Creative Media Festival Refreshments: The specific expenditure for refreshments at the Creative Media Festival covers the cost of providing food and beverages for students, families, industry professionals, and community members attending the event. The festival showcases student work in design, multimedia arts, and other creative fields, and the refreshments help create a welcoming and enjoyable atmosphere for all participants.</p> <p>This expenditure impacts students in the pathway by enhancing the overall experience of the Creative Media Festival, encouraging greater community participation and support. Providing refreshments makes the event more hospitable and professional, leading to increased engagement from industry professionals, potential mentors, and families. This support fosters a sense of pride and accomplishment among students as they present their work, while also strengthening connections with the community and building a broader network of support for their future career opportunities.</p>	\$5,000.00	4311	Meeting Refreshments			DVMA: Design and Multimedia Arts		Conditionally Approved

<p>Entry Fees for College and Career Events: The specific expenditure for entry fees for college and career events covers the costs of student registration or participation in events such as college fairs, career expos, industry conferences, or skills competitions. These fees are typically required for access to workshops, seminars, networking opportunities, and presentations that provide students with valuable insights into college and career pathways.</p> <p>This expenditure impacts students in the pathway by giving them access to opportunities that expand their understanding of post-secondary options and potential career fields. Attending these events allows students to network with professionals, gain firsthand knowledge of industry trends, and explore educational programs that align with their career goals. Covering entry fees removes financial barriers, ensuring that all students have equitable access to these valuable experiences.</p>	\$5,000.00	5829	Admission Fees			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Supplies and Materials required for Integrated Projects: The specific expenditure for supplies and materials required for integrated projects includes the purchase of various resources such as art supplies, design kits, digital media tools, science experiment materials, and other hands-on resources that support interdisciplinary, project-based learning. These materials are tailored to meet the needs of integrated projects that combine subjects like humanities, STEAM, and design thinking.</p> <p>This expenditure impacts students in the pathway by providing them with the necessary tools to fully engage in collaborative, hands-on learning experiences. Access to these materials allows students to bring their projects to life, encouraging creativity, problem-solving, and innovation. The integration of different subjects through these projects helps students see the connections between disciplines and prepares them for real-world challenges, while building critical thinking and teamwork skills essential for career and college readiness.</p>	\$11,427.51	4300	Books and Supplies			DVMA: Design and Multimedia Arts		Conditionally Approved
<p>Software for Dual Enrollment Classes: The specific expenditure for software for dual enrollment classes includes the purchase of digital resources and design software (such as Adobe Creative Suite), and other necessary digital supplies that support students in completing their coursework. These materials are essential for ensuring that students have access to the same level of resources as they would in a college setting, including software licenses, hardware, and learning platforms.</p> <p>This expenditure impacts students in the pathway by providing them with the tools and resources needed to successfully engage in college-level coursework while still in high school. Access to professional-grade materials and software prepares students for higher education and industry standards, giving them a competitive edge in their academic and career pursuits. It ensures that all students, regardless of financial background, can fully participate in dual enrollment classes and gain the skills and certifications that enhance their career readiness.</p>	\$7,500.00	5846	Licensing Agreements				Approved	

